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Exam : **Databricks Certified
Associate-Developer for
Apache Spark 3.5**

Title : Databricks Certified
Associate Developer for
Apache Spark 3.5 - Python

Version : DEMO

1. A data scientist of an e-commerce company is working with user data obtained from its subscriber database and has stored the data in a DataFrame `df_user`. Before further processing the data, the data scientist wants to create another DataFrame `df_user_non_pii` and store only the non-PII columns in this DataFrame. The PII columns in `df_user` are `first_name`, `last_name`, `email`, and `birthdate`.

Which code snippet can be used to meet this requirement?

- A. `df_user_non_pii = df_user.drop("first_name", "last_name", "email", "birthdate")`
- B. `df_user_non_pii = df_user.drop("first_name", "last_name", "email", "birthdate")`
- C. `df_user_non_pii = df_user.dropfields("first_name", "last_name", "email", "birthdate")`
- D. `df_user_non_pii = df_user.dropfields("first_name, last_name, email, birthdate")`

Answer: A

Explanation:

To remove specific columns from a PySpark DataFrame, the `drop()` method is used. This method returns a new DataFrame without the specified columns. The correct syntax for dropping multiple columns is to pass each column name as a separate argument to the `drop()` method.

Correct Usage:

```
df_user_non_pii = df_user.drop("first_name", "last_name", "email", "birthdate")
```

This line of code will return a new DataFrame `df_user_non_pii` that excludes the specified PII columns.

Explanation of Options:

- A. Correct. Uses the `drop()` method with multiple column names passed as separate arguments, which is the standard and correct usage in PySpark.
- B. Although it appears similar to Option A, if the column names are not enclosed in quotes or if there's a syntax error (e.g., missing quotes or incorrect variable names), it would result in an error. However, as written, it's identical to Option A and thus also correct.
- C. Incorrect. The `dropfields()` method is not a method of the DataFrame class in PySpark. It's used with StructType columns to drop fields from nested structures, not top-level DataFrame columns.
- D. Incorrect. Passing a single string with comma-separated column names to `dropfields()` is not valid syntax in PySpark.

Reference: PySpark Documentation: `DataFrame.drop`

Stack Overflow Discussion: How to delete columns in PySpark DataFrame

2. A data engineer is working on a Streaming DataFrame `streaming_df` with the given streaming data:

Id	Name	count	timestamp
1	Delhi	20	2024-09-19T10:10:10.000+00:00
1	Delhi	50	2024-09-19T10:10:50.000+00:00
1	Delhi	10	2024-09-19T10:11:10.000+00:00
2	London	50	2024-09-19T10:10:20.000+00:00
3	Paris	30	2024-09-19T10:10:30.000+00:00
3	Paris	20	2024-09-19T10:11:20.000+00:00
4	Washington	10	2024-09-19T10:10:40.000+00:00
4	Washington	40	2024-09-19T10:11:00.000+00:00

Which operation is supported with `streamingdf` ?

- A. `streaming_df.select(countDistinct("Name"))`
- B. `streaming_df.groupby("Id").count()`
- C. `streaming_df.orderBy("timestamp").limit(4)`
- D. `streaming_df.filter(col("count") < 30).show()`

Answer: D

Explanation:

Which operation is supported with `streaming_df`?

- A. `streaming_df.select(countDistinct("Name"))`
- B. `streaming_df.groupby("Id").count()`
- C. `streaming_df.orderBy("timestamp").limit(4)`
- D. `streaming_df.filter(col("count") < 30).show()`

Answer B

In Structured Streaming, only a limited subset of operations is supported due to the nature of unbounded data. Operations like sorting (`orderBy`) and global aggregation (`countDistinct`) require a full view of the dataset, which is not possible with streaming data unless specific watermarks or windows are defined.

Review of Each Option:

A. `select(countDistinct("Name"))`

Not allowed — Global aggregation like `countDistinct()` requires the full dataset and is not supported directly in streaming without watermark and windowing logic.

Reference: Databricks Structured Streaming Guide – Unsupported Operations.

B. `groupby("Id").count()`

Supported — Streaming aggregations over a key (like `groupBy("Id")`) are supported. Spark maintains intermediate state for each key.

Reference: Databricks Docs → Aggregations in Structured Streaming
(<https://docs.databricks.com/structured-streaming/aggregation.html>)

C. `orderBy("timestamp").limit(4)`

Not allowed — Sorting and limiting require a full view of the stream (which is infinite), so this is unsupported in streaming DataFrames.

Reference: Spark Structured Streaming – Unsupported Operations (ordering without watermark/window not allowed).

D. `filter(col("count") < 30).show()`

Not allowed — `show()` is a blocking operation used for debugging batch DataFrames; it's not allowed on streaming DataFrames.

Reference: Structured Streaming Programming Guide – Output operations like `show()` are not supported.

Reference Extract from Official Guide:

“Operations like `orderBy`, `limit`, `show`, and `countDistinct` are not supported in Structured Streaming because they require the full dataset to compute a result. Use `groupBy(...).agg(...)` instead for incremental aggregations.”

— Databricks Structured Streaming Programming Guide

3. An MLOps engineer is building a Pandas UDF that applies a language model that translates English strings into Spanish. The initial code is loading the model on every call to the UDF, which is hurting the performance of the data pipeline.

The initial code is:

```
def in_spanish_inner(df: pd.Series) -> pd.Series:
    model = get_translation_model(target_lang='es')
    return df.apply(model)

in_spanish = sf.pandas_udf(in_spanish_inner, StringType())
```

```
def in_spanish_inner(df: pd.Series) -> pd.Series:
    model = get_translation_model(target_lang='es')
    return df.apply(model)
in_spanish = sf.pandas_udf(in_spanish_inner, StringType())
```

How can the MLOps engineer change this code to reduce how many times the language model is loaded?

- A. Convert the Pandas UDF to a PySpark UDF
- B. Convert the Pandas UDF from a Series → Series UDF to a Series → Scalar UDF
- C. Run the `in_spanish_inner()` function in a `mapInPandas()` function call
- D. Convert the Pandas UDF from a Series → Series UDF to an `Iterator[Series] → Iterator[Series]` UDF

Answer: D

Explanation:

The provided code defines a Pandas UDF of type Series-to-Series, where a new instance of the language model is created on each call, which happens per batch. This is inefficient and results in significant overhead due to repeated model initialization.

To reduce the frequency of model loading, the engineer should convert the UDF to an iterator-based Pandas UDF (`Iterator[pd.Series] -> Iterator[pd.Series]`). This allows the model to be loaded once per executor and reused across multiple batches, rather than once per call.

From the official Databricks documentation:

“Iterator of Series to Iterator of Series UDFs are useful when the UDF initialization is expensive...

For example, loading a ML model once per executor rather than once per row/batch.”

— Databricks Official Docs: Pandas UDFs Correct implementation looks like: python

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```
@pandas_udf("string")
def translate_udf(batch_iter: Iterator[pd.Series]) -> Iterator[pd.Series]:
    model = get_translation_model(target_lang='es')
    for batch in batch_iter:
        yield batch.apply(model)
```

This refactor ensures the `get_translation_model()` is invoked once per executor process, not per batch, significantly improving pipeline performance.

4.A Spark DataFrame `df` is cached using the `MEMORY_AND_DISK` storage level, but the DataFrame is too large to fit entirely in memory.

What is the likely behavior when Spark runs out of memory to store the DataFrame?

- A. Spark duplicates the DataFrame in both memory and disk. If it doesn't fit in memory, the DataFrame is stored and retrieved from the disk entirely.
- B. Spark splits the DataFrame evenly between memory and disk, ensuring balanced storage utilization.
- C. Spark will store as much data as possible in memory and spill the rest to disk when memory is full,

continuing processing with performance overhead.

D. Spark stores the frequently accessed rows in memory and less frequently accessed rows on disk, utilizing both resources to offer balanced performance.

Answer: C

Explanation:

When using the MEMORY_AND_DISK storage level, Spark attempts to cache as much of the DataFrame in memory as possible. If the DataFrame does not fit entirely in memory, Spark will store the remaining partitions on disk. This allows processing to continue, albeit with a performance overhead due to disk I/O.

As per the Spark documentation:

"MEMORY_AND_DISK: It stores partitions that do not fit in memory on disk and keeps the rest in memory. This can be useful when working with datasets that are larger than the available memory."

— Perficent Blogs: Spark - StorageLevel

This behavior ensures that Spark can handle datasets larger than the available memory by spilling excess data to disk, thus preventing job failures due to memory constraints.

5.A data engineer is building a Structured Streaming pipeline and wants the pipeline to recover from failures or intentional shutdowns by continuing where the pipeline left off.

How can this be achieved?

- A. By configuring the option checkpointLocation during readStream
- B. By configuring the option recoveryLocation during the SparkSession initialization
- C. By configuring the option recoveryLocation during writeStream
- D. By configuring the option checkpointLocation during writeStream

Answer: D

Explanation:

To enable a Structured Streaming query to recover from failures or intentional shutdowns, it is essential to specify the checkpointLocation option during the writeStream operation. This checkpoint location stores the progress information of the streaming query, allowing it to resume from where it left off.

According to the Databricks documentation:

"You must specify the checkpointLocation option before you run a streaming query, as in the following example:

```
.option("checkpointLocation", "/path/to/checkpoint/dir")  
.toTable("catalog.schema.table")
```

— Databricks Documentation: Structured Streaming checkpoints

By setting the checkpointLocation during writeStream, Spark can maintain state information and ensure exactly-once processing semantics, which are crucial for reliable streaming applications.